

Everything that can go wrong will go wrong

Murphy's Law on Moduli Spaces



Contents

1. Moduli Spaces
2. Vakil's Murphy's Law

Recommended supplementary material

1. Melody Chan - Moduli Spaces of Curves: Classical and Tropical
2. Ravi Vakil – Murphy's Law in Algebraic Geometry: Badly Behaved Deformation Spaces
3. Robin Hartshorne – Algebraic Geometry
4. Cat videos on instagram

Moduli Spaces

Example: $\mathbb{C}P^n$

$\mathbb{C}P^n$ parametrizes lines in \mathbb{C}^{n+1} going through the origin.

i.e.

- There is a 1-1 correspondence

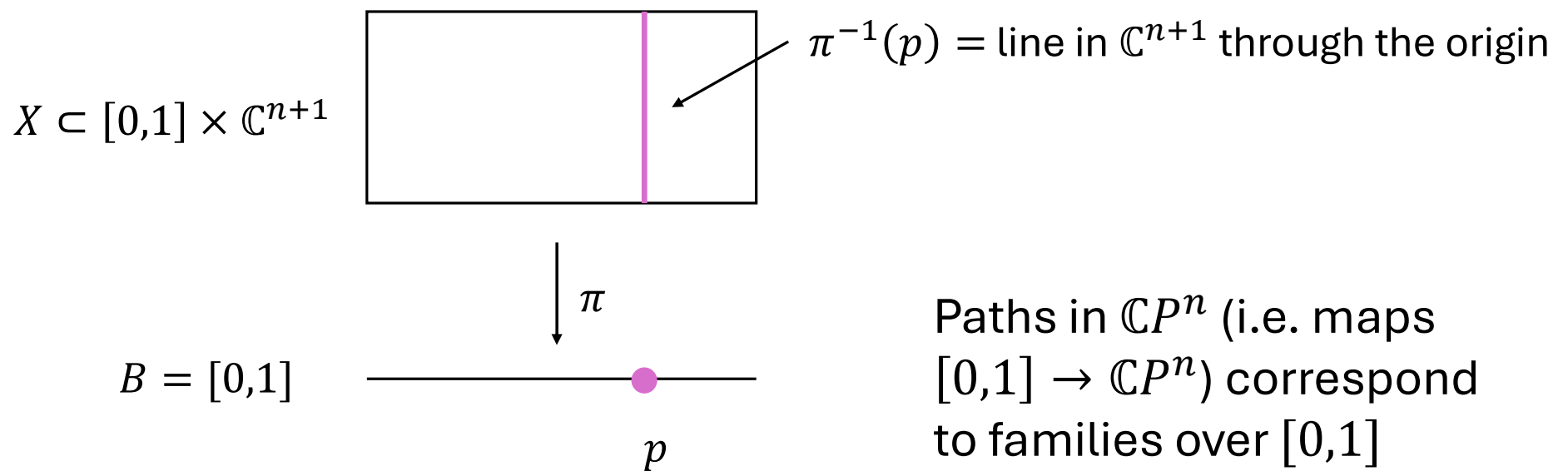
$$\{\text{points of } \mathbb{C}P^n\} \leftrightarrow \{\text{lines through the origin}\}$$

- The topology of $\mathbb{C}P^n$ tells you which lines are “close together”

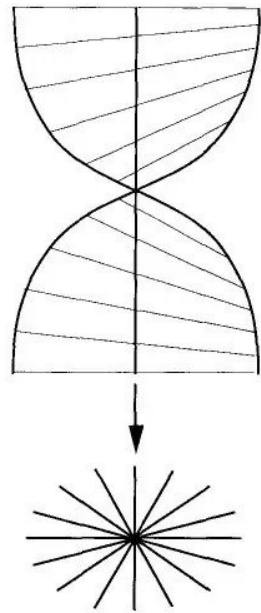


Example: $\mathbb{C}P^n$

Families of lines over $[0,1]$



Example: $\mathbb{C}P^n$



$$E = \{(v, l) \in \mathbb{C}^{n+1} \times \mathbb{C}P^n \mid v \in l\}$$

Consider the *tautological bundle* over $\mathbb{C}P^n$.

Given a map $[0, 1] \rightarrow \mathbb{C}P^n$ we obtain X as the pullback:

$$\begin{array}{ccc} X & \longrightarrow & E \\ \downarrow & & \downarrow \\ B = [0, 1] & \longrightarrow & \mathbb{C}P^n \end{array}$$

In general, the *base* B can be an arbitrary space (scheme)

Aside: $E \rightarrow \mathbb{C}P^n$ is called a (the) *universal family*

Moduli Spaces

Slogan:

A moduli space is a “nice” space which parametrises the objects you are interested in

A moduli space M may be a variety/scheme/stack/... In particular, you can ask geometric/topological questions about M e.g.

- Dimension of M
- Cohomology of M

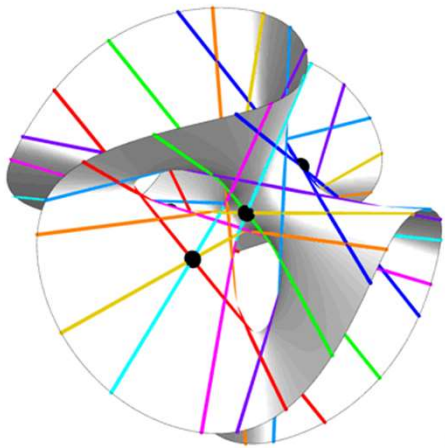
Warning! Speaker is being very imprecise!



Why suffer through this?

Solutions to many geometric questions in algebraic geometry involve considering an appropriate moduli space.

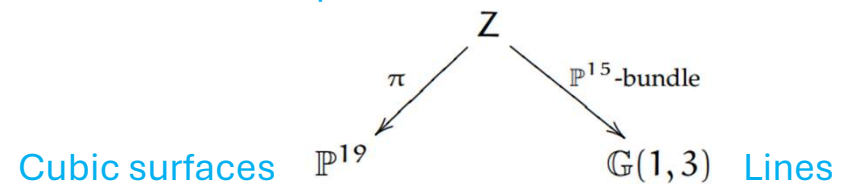
e.g. 27 lines on a cubic



Ravi Vakil, *Rising Sea*, Chapter 27

David Bai, *Twenty-Seven Lines on a Smooth Cubic Surface*

Incidence correspondence



Wake an algebraic geometer in the dead of night, whispering: "27". Chances are, he will respond: "lines on a cubic surface".

— R. Donagi and R. Smith, [DS] (on page 27, of course)

Why suffer through this?

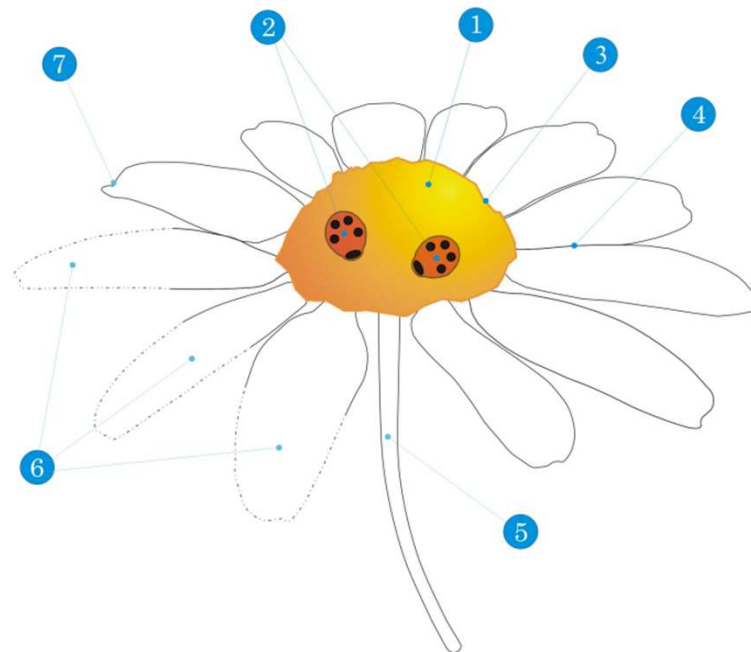
- Moduli spaces are interesting!

[Submitted on 21 May 2022]

Hilbert schemes of points and applications

Joachim Jelisiejew

What is the “shape” of a moduli space
e.g. the Hilbert scheme of points?
What are some salient features?



Example: Hilbert Schemes

Hilbert Schemes are moduli spaces of closed subschemes of projective space (or more generally of projective scheme).

Some remarks:

- Hilbert schemes are schemes! In fact, **projective** (Grothendieck).
- Recall that we can associate to a closed subscheme of projective space a *Hilbert polynomial*. The closed subschemes with the same Hilbert polynomial constitute the connected components of the Hilbert Scheme.

Example: Moduli Space of Curves

Recall that (smooth, complex, projective) curves look like



$M_{g,n}$ is the moduli space of genus g , n marked (smooth, complex, projective) curves up to isomorphism.

Example: Moduli Space of Maps

Let X be a non-singular projective variety, $\beta \in H_2(X, \mathbb{Z})$.

The moduli space of *stable maps* f from genus g , n marked *nodal* curves to X with $f_*[C] = \beta$ (up to isomorphism) is denoted $\overline{M}_{g,n}(X, \beta)$.

(See next talk :3)

(It will be great fun plz go)

Murphy's Law

The root of all evil: **Hilbert schemes**

Law. *There is no geometric possibility so horrible that it cannot be found generically on some component of some Hilbert scheme.*

Often attributed to Mumford.

Mumford's example: everywhere non-reduced component of Hilbert scheme

Moduli of Curves, Chapter 1.D

Consider curves lying on smooth cubic surface S , having class $4H + 2L$ where H is the divisor class of plane section of S (intersect S with a plane) and L a line on S .

The sublocus of the Hilbert scheme defined by these curves can be shown to be:

- Irreducible
- Dense in a component of the Hilbert Scheme

Moreover, at any such curve C , the Hilbert scheme is non-reduced.

Murphy's Law

Consider an equivalence relation on pointed schemes (a scheme with a specified point) generated by: if there is a smooth morphism $X \rightarrow Y$ which maps p to q , then $(X, p) \sim (Y, q)$.

Call (X, p) a *singularity* (even if there is no singularity at $p!$). We call an equivalence class of this relation a *singularity class*.

Definition. (*Vakil*) Say *Murphy's Law holds* for a moduli space M if every singularity type of finite type over \mathbb{Z} appears on that moduli space.

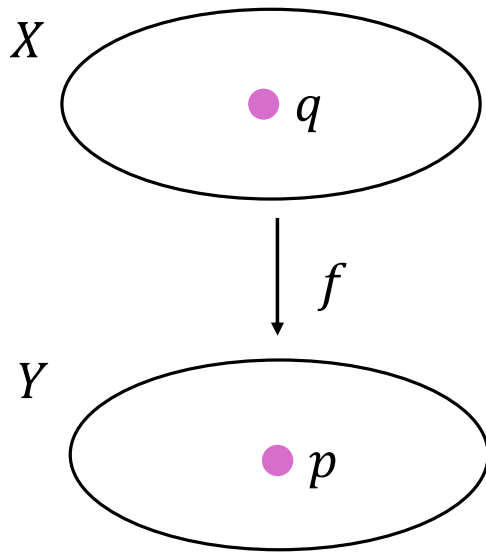
Murphy's Law

Vakil ('04) showed that **Murphy's law holds for many important moduli spaces**, including

- The **Hilbert scheme** of nonsingular curves in projective space
- The **moduli space of maps** of smooth curves to projective space
- The versal **deformation spaces** of smooth surfaces

+ many more examples: see *Murphy's Law in Algebraic Geometry: Badly-behaved deformation spaces*

Murphy's Law



If f is smooth, then locally $f: \text{Spec } B \rightarrow \text{Spec } A$ where

$$B = A[t_1, \dots, t_n]/(g_1, \dots, g_m)$$

where the matrix $\left(\frac{\partial g_i}{\partial x_j}\right)$ has non-vanishing determinant.

Law. (Vakil) *Unless there is some natural reason for a moduli space to be well-behaved, it will be arbitrarily badly behaved*

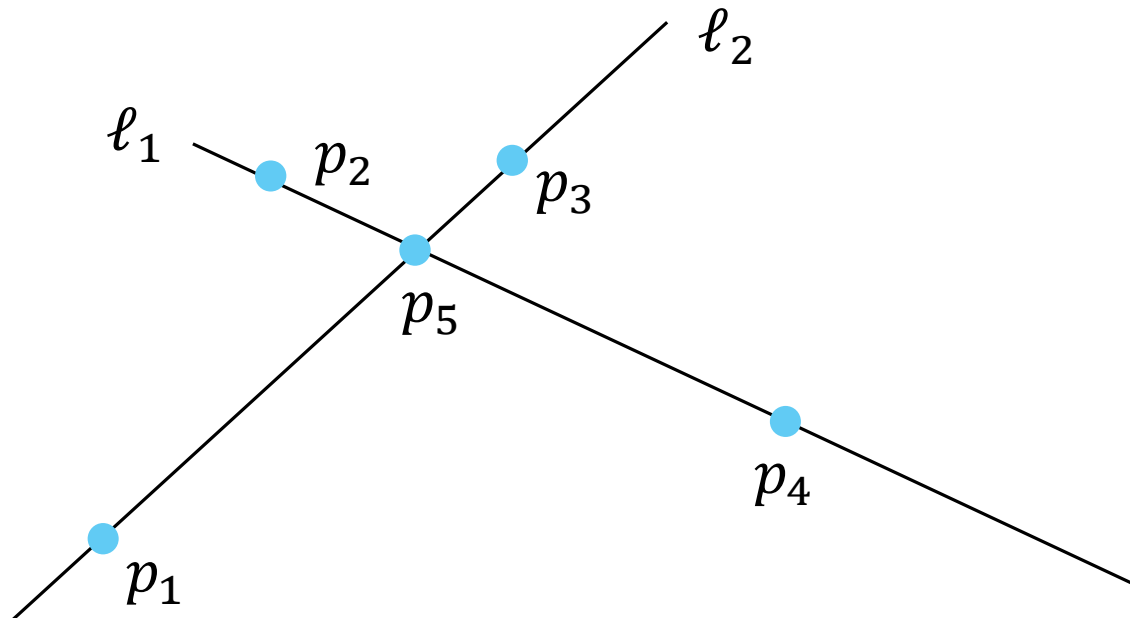
Mnëv's Universality Theorem

Definition. The incidence scheme of points and lines in \mathbb{P}^2 is a locally closed subscheme of $(\mathbb{P}^2)^m \times (\mathbb{P}^{2*})^n = \{p_1, \dots, p_m, \ell_1, \dots, \ell_n\}$ parametrising $m \geq 4$ marked points and n marked lines as follows

- $p_1 = [1: 0: 0], p_2 = [0: 1: 0], p_3 = [0: 0: 1], p_4 = [1: 1: 1]$
- Additional information: for each pair (p_i, ℓ_j) either p_i is required to lie on ℓ_j or p_i does not lie on ℓ_j
- Marked points are distinct, marked lines are distinct
- Given two marked lines, there is a marked point required to be on both of them
- Each marked line contains at least three marked points.

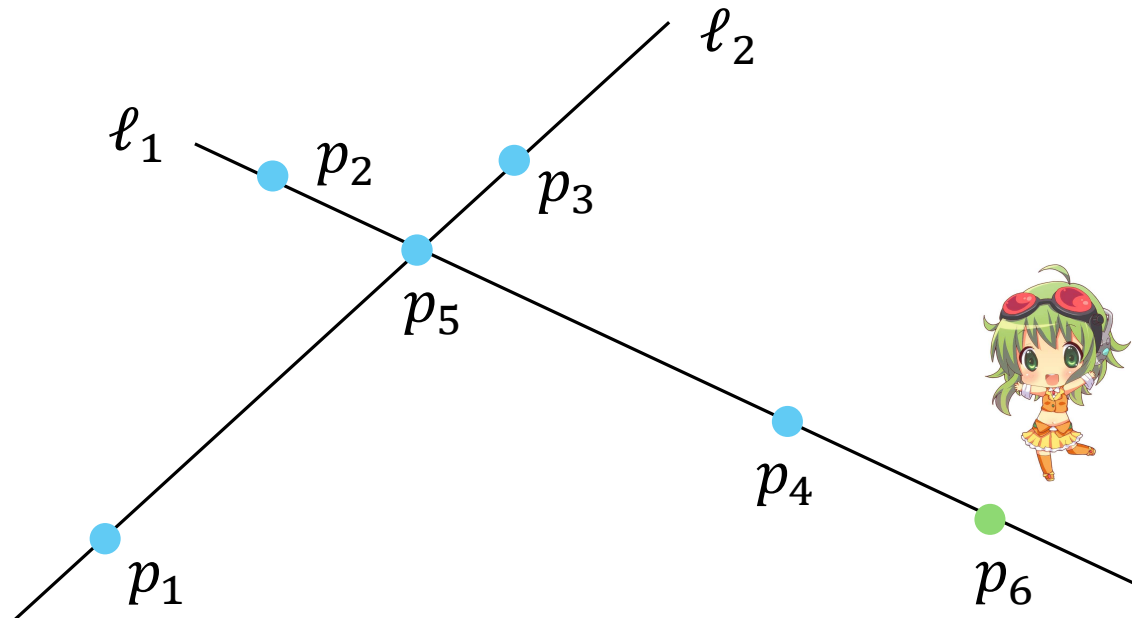
Mnëv's Universality Theorem

Consider $m = 5, n = 2$



Mnëv's Universality Theorem

Consider $m = 6, n = 2$



Mnëv's Universality Theorem

Theorem. (Mnëv) Every singularity type appears on some incidence scheme.

This can be formulated in a more general way.

Vakil's Murphy's Law

We will use Mnëv's theorem to sketch a proof that Murphy's law applies to the moduli space of surfaces with smooth divisors.

Vakil's Murphy's Law

Fix a singularity type. By Mnëv's theorem, there exists an incidence scheme exhibiting this singularity type at a certain configuration $\{p_1, \dots, p_m, \ell_1, \dots, \ell_n\}$

Consider the blow-up of \mathbb{P}^2 at the points p_i and let the resulting surface be S .

The lines ℓ_j become smooth curves (proper transforms). Let their union be C .

This induces a morphism from the incidence scheme to the moduli space of surfaces with marked smooth divisors.

Vakil's Murphy's Law

Proposition. This morphism is étale at $(\mathbb{P}^2, \{p_i\}, \{\ell_j\}) \mapsto (S, C)$

Corollary. The singularity at $(\mathbb{P}^2, \{p_i\}, \{\ell_j\})$ has same type as the moduli space of surface with marked smooth divisor at (S, C) .

Vakil's Murphy's Law

Vakil proceeds to prove that Murphy's law applies to many other moduli spaces by relating them to each other.

To do this, need to study

- Coverings
- Spaces of deformations

Thank you for listening!



Image references

- Title: [CogBlog – A Cognitive Psychology Blog » How to Become More Adaptive to Negative Outcomes in Life \(colby.edu\)](#)
- Slide 1: [Chibi Len Kagamine | Vocaloid Amino \(aminoapps.com\)](#)
- Slide 3: [What algebraic geometry is about | A minimum of blind calculation \(wordpress.com\)](#)
- Slide 6: ["Hatsune Miku Cheer" Sticker for Sale by FribFrog | Redbubble](#)
- Slide 7: [27 Lines on a Cubic Surface | Visual Insight \(ams.org\)](#)
- Slide 8: [Joachim Jelisiejew – Hilbert schemes of points and applications \(arxiv.org\)](#)
- Slide 10: [Kagamine Rin And Len Chibi GIFs | Tenor, Pinterest,](#)
- Slide 21: [Chibi Gumi Cursor Pack by NekoYohio on DeviantArt](#)
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